



TERESA CARNE

Is a 31-year-old senior creative and graphic designer. In other words: a thinker, maker, typographer, logoer, doer, drawer, brander, photographer and fun haver with +7 years of experience. She divides her time between designing things on a computer screen, eating ramen, and trying to master any yoga pose. She loves to express ideas through design and focuses on the idea before the medium, a strong concept is the foundation of everything else.

EDUCATION

MA in Modern Museology and Museum Innovations

Miguel de Cervantes European University | Ongoing

Experience Design

University of the arts Arts London | 2019

Motion Graphic Master Degree

Trazos Digital School | 2013

Graphic Design Bachelor's Degree

Design College of Barcelona | 2012

EXPERIENCE

National Geographic | Sep 2018

Freelance graphic designer

www.nationalgeographic.com

Remote

Howard + Revis Design | Feb 2017-Aug 2018

Senior exhibit graphic designer

www.howardrevis.com

Washington, DC - US

Gibson | PHILIPS | Jun 2015-Aug 2016

Senior product graphic designer

www.gibson.com

Hong Kong

Ferrovial Services | Dec 2013-Dec 2014

Creative and graphic designer

www.ferrovial.com

Madrid, Spain

Women'ssecret | Dec 2012-Sep 2013

Visual merchandising graphic designer

www.womensecret.com

Madrid, Spain



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www.3adesign.net



www.linkedin.com/in/teresacarne



www.behance.net/3agraphicdesign

SOFTWARE



Adobe Illustrator CC



Adobe InDesign CC



Adobe Photoshop CC



Adobe After Effects CC



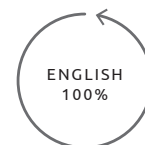
Maxon Cinema 4D



Apple Keynote

LANGUAGES

Born in Spain with Spanish and Catalan as native languages. Learned English in college and living abroad with advanced level.



ENGLISH
100%



SPANISH
100%



CATALAN
100%

+ ABOUT ME

I'm passionate, curious, detail-oriented and always with eagerness to learn something new. I consider myself flexible and willing to work in dynamic, fast-paced environments.

I believe in building working relationships with team members and cross-functional colleagues to come up with the best work. Likewise, I think it's necessary to seek different perspectives, inputs and feedback when working, specially when through hurdles.

Graphic design has a profound impact on people's lives and our responsibility is to find a way to improve it.

So let's do it together!